## 3. Graph search. (8 points)

Consider the following digraph. Assume the adjacency lists are in sorted order: for example, when iterating through the edges pointing from 0, consider the edge  $0 \rightarrow 1$  before  $0 \rightarrow 2$  or  $0 \rightarrow 6$ .



(a) Run depth-first search on the digraph, starting from vertex 0. List the vertices in *reverse* postorder.

0

(b) Run breadth-first search on the digraph, starting from vertex 0. List the vertices in the order in which they are dequeued from the FIFO queue.

0				

## 4. Minimum spanning trees. (8 points)

Consider the following edge-weighted graph with 9 vertices and 19 edges. Note that the edge weights are distinct integers between 1 and 19.



- (a) Complete the sequence of edges in the MST in the order that *Kruskal's algorithm* includes them (by specifying their edge weights).
  - 1 ---- --- ---- ---- ---- ----
- (b) Complete the sequence of edges in the MST in the order that Prim's algorithm includes them (by specifying their edge weights), starting from vertex A.

4

## 4. Shortest paths. (6 points)

Suppose that you are running Dijkstra's algorithm on the edge-weighted digraph below, starting from some vertex s (not necessarily 0).



The table below gives the edgeTo[] and distTo[] values immediately after vertex 7 has been deleted from the priority queue and relaxed.

V	distTo[]	edgeTo[]
0	3.0	$5 \rightarrow 0$
1	28.0	$6 \rightarrow 1$
2	51.0	$7 \rightarrow 2$
3	22.0	$7 \rightarrow 3$
4	$\infty$	null
5	0.0	null
6	9.0	$5 \rightarrow 6$
7	13.0	$6 \rightarrow 7$
8	53.0	$7 \rightarrow 8$
9	$\infty$	null

(a) Give the order in which the first 4 vertices were deleted from the priority queue and relaxed.



(b) Which is the *next* vertex after 7 to be deleted from the priority queue and relaxed?

 $0 \quad 1 \quad 2 \quad 3 \quad 4 \quad 5 \quad 6 \quad 7 \quad 8 \quad 9$ 

(c) In the table below, fill in those entries (and only those entries) in the edgeTo[] and distTo[] arrays that change (from the corresponding entries on the facing page) immediately after the next vertex after 7 is deleted from the priority queue and relaxed.

v	distTo[]	edgeTo[]
0		
1		
2		
3		
4		
5		
6		
7		
8		
9		